Archived:Flash Lite

Archived: This article is **archived** because it is not considered relevant for third-party developers creating commercial solutions today. If you think this article is still relevant, let us know by adding the template {{ReviewForRemovalFromArchive|user=~~~~|*write your reason here*}}.

We do not recommend Flash Lite development on current Nokia devices, and all Flash Lite articles on this wiki have been archived. Flash Lite has been removed from all Nokia Asha and recent Series 40 devices and has limited support on Symbian. Specific information for Nokia Belle is available in Flash Lite on Nokia Browser for Symbian. Specific information for OLD Series 40 and Symbian devices is available in the Flash Lite Developers Library.

This article needs to be updated: If you found this article useful, please fix the problems below then delete the {{ArticleNeedsUpdate}} template from the article to remove this warning.

Reasons: hamishwillee (18 Oct 2011)
Need to merge this article and Adobe

Flash Lite is the mobile version of Flash technology from Adobe. Flash Lite is the runtime specifically optimized for mobile phones and consumer electronic devices.

Both S60 and Series 40 platforms support Flash Lite technology. There are some differences between the implementations and supported versions on the two platforms. The situation is summarized below.

For example, S60 3rd Edition currently can run Flash Lite 1.1 content in Standalone mode and inside the WAP browser. So you can run an application or a game in full screen mode or view it in the WAP browser as an embedded object. On the other hand, Series 40 3rd Edition supports Flash Lite 1.1 content as standalone, wallpapers, screen saver, and Sub-LCD.

To create Flash Lite content you can use Adobe Flash Professional 8 or the Flash CS3. If you want to create Flash Lite 3.0 content, you need to use CS3.

Basic supported features of different Flash Lite versions

Adobe's site has the full comparison chart.

Flash Lite implementation on Nokia platforms

S60

S60 3rd Edition - Flash Lite 1.1

- Standalone
- WAP Browser

S60 3rd Edition, FP1 - Flash Lite 2.0

- Standalone
- Screen saver
- S60 Browser

In some cases (N95 8GB for example) Flash Lite is updated to be Flash Lite 3.0 with the firmware update.

S60 3rd Edition, FP2 - Flash Lite 2.1 and Flash Lite 3.0

Some low- and medium-range devices will have Flash Lite 2.1 as default. Flash Lite is 3.0 is the default in high-end models.

S60 5th Edition, Flash Lite 3.0

- Standalone
- Screen saver
- S60 Browser

Nokia devices supporting S-60 5th Edition Symbian OS now comes with Flash Lite 3 preinstalled. S 60 5th edition devices support Touch interaction and hence eases development of accessible and highly engaging mobile content.

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Series 40

Series 40 3rd Edition, FP1 - Flash Lite 1.1

- Wallpaper
- Screen saver
- Standalone

Series 40 3rd Edition, FP2 - Flash Lite 2.0

- Wallpaper
- Screen saver
- Standalone

Series 40 5th Edition - Flash Lite 2.1

- Wallpaper
- Screen saver
- Standalone

Nokia SDK containing Flash Lite

The Flash Viewer Framework API: Using Flash Viewer Framework API in the C++ developers library

Flash Lite 1.1

- S60 SDK C++ (Jan 2006): Flash Lite 1.1 standalone and WAP browser
- S60 SDK Java: Flash Lite 1.1 standalone and WAP browser
- Series 40 3rd Edition FP1 SDK: Flash Lite 1.1 standalone, screen saver, and wallpapers
- Series 40 3rd Edition FP2 SDK: Flash Lite 2.0 standalone, screen saver, and wallpapers
- Series 40 5th Edition SDK: Flash Lite 2.1 standalone, screen saver, and wallpapers

Flash Lite 2.0

- S60 SDK C++ FP 1: does not currently have support for Flash Lite 2.0 content
- Series 40 SDK FP2: standalone, WAP browser, screensavers, wallpapers

Flash Lite 2.1

Flash Lite 3.0

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