

CMPFileManager:

CMPFileManager deals with all file operations, such as copying the file from source to sink, during copy user can always cancel copy, allowing to move a file instead of copy if needed, etc.

Below is the example code which demonstrate CMPFileManager usage.

```
_LIT(oldFile,"Old File Name");
_LIT(newFile,"New File Name");

void CTestMPFileManagerAppUi::ConstructL()
{
...
    CMPFileManager * iFileManager = CMPFileManager::NewL();
...
}

void CTestMPFileManagerAppUi::StartCopyOperationL()
{
    //Starts asynchronous copy operation
    iFileManager->StartCopyOperationL(this,oldFile,newFile);
}
void CTestMPFileManagerAppUi::CancelCopy()
{
    //Cancels asynchronous copy operation
    iFileManager->CancelCopy();
}
```