Features Videos: Qt

This page contains featured videos for Qt.

Featured videos are considered to be good quality, as determined by the Nokia Developer Wiki administrators. Before being listed here, these videos are reviewed for accuracy, neutrality, completeness, and style.

Note: Read this help page if you want to add videos in your article: How to add video

Warning: Featured articles archives are now maintained as blog posts here.

Legacy Featured Video Archive

This archive is discontinued but is maintained here for reference.

View by category: All | Windows Phone | **Qt** | Java | Web | Symbian C++ | Other

Week 21 - May 20th 2012

The media player is loading...

Over twenty ready-made QML graphical effect elements are currently available. The effects include code for blending, masking, blurring, coloring, and much more. There are still areas to improve and extend — all ideas, feedback, proposals and even concrete contributions are welcome!

For more information, please check Qt Graphical Effects in Qt Labs.

Week 20 - May 13th 2012

The media player is loading...

"Remoter" is a Qt-based app which lets you remotely control your computer via virtual touchpad and keyboard. It's a clever way to control slide presentations, music, videos, browse the web, or write text without needing to be near your PC. Remoter has already exceeded 1.2 million downloads in the Nokia Store.

The app was created by Zlatko Stapic and Boris Tomaš, teaching assistants from the Faculty of Organization and Informatics (FOI) in Croatia, as a model for their students how to program an app from scratch using Qt and Qt Quick Components. They found Qt Quick Components really useful when making the UI look professional and modern.

They have now taken the learnings from their Qt development to port to other platforms including the recently released Remoter for Windows Marketplace. For more information check out: http://www.developer.nokia.com/Develop/Qt/

Week 19 - May 6th 2012

The media player is loading...

Listen to the INdT team in Brazil about how they used Qt to make a multiplayer and cross-device game using mobiles devices as the controllers.

Read more at http://developer.qt.nokia.com/wiki/Chicken_Wranglers

Week 18 - April 29th 2012

The media player is loading...

The Custom VideoPlayer is a reusable QML component for video playback. It supports different resolutions, transparent overlay components, and also allows the user to show or hide the play controls. Mobile application developers can easily embed this component into their Qt Quick applications. See how the component is used in the Media Browser and Video Streamer example applications provided by Nokia.

The Custom QML VideoPlayer is hosted at http://github.com/nokia-developer/videoplayer, where you can find implementation notes and source code, and also contribute to the project.

Week 17 - April 22nd 2012

The media player is loading...

This Surveillance Camera example app demonstrates the usage of Nokia's Notifications API. The Notifications API lets you add real-time push notifications to your client applications.

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This example consists of two mobile apps. The Windows Phone Silverlight application uses Service API to send push notifications to a Qt Quick app in a Symbian device. In this example the Silverlight application is the actual surveillance camera and seeks movements in the camera viewfinder. The Qt application receives alert notifications from the Silverlight application when movement happens. Both applications authenticate into Notifications Service for sending and receiving alert notifications.

This example is hosted here: Surveillance camera

Week 14 - April 1st 2012

The media player is loading... This 'how to' video shows you some common pitfalls you may stumble across when designing apps for Symbian, and using the Qt Quick Components. The pitfalls are also discussed in the Symbian Design Guidelines library found here: http://nokia.ly/x3zTEk.

Be sure to check the Remote Device Access service for testing your applications: http://developer.nokia.com/rda

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Week 2 - January 8th 2012

The media player is loading... Kathy Smith, Mobile Manager at Liverpool FC, talks about the club's mobile match and news application (http://store.ovi.com/content/224797). The app provides fans club news, live text feeds from matches, wallpaper, videos, and other club content. The app was coded for the club by InfoMedia and Operations Manager Sanjay Mistry provides an insight into the use of Qt and the Qt SDK. He notes how Qt Quick made it easy to translate the UX designers vision into reality and how straightforward the Qt APIs are to use, singling out the APIs for video handling in particular. For Liverpool FC, Kathy notes that Nokia has been invaluable in providing advice and phones in the markets Liverpool FC needs to reach its fan base worldwide.

Week 52 - December 25th 2011

The media player is loading... Hubert Ng, Director Ecosystem and Developer Experience (EDX) at Nokia, China along with a number of attendees provide an overview of the Qt Developer Conference that was held in Beijing in December 2011.

The video showcases the event, which was the most well-attended Qt community event ever held with nearly 1,100 developers in attendance, demonstrating the depth and breadth of Qt development activities across desktop, embedded and mobile development.

Hubert Ng also discusses the future of Qt from Nokia's perspective; that Nokia will make Qt core to building applications that connect the next billion users to the internet.

Week 51 - December 18th 2011

The media player is loading... Cristian and Adriana started creating apps when they took part in a local Qt developer contest. They quickly fell in love the Qt SDK, because, as Cristian puts it, they can create killer apps in just a few hours. They particularly like QML and its rich feature that enable sophisticated UIs to be created easily. Adriana is also impressed by its cross-platform capabilities, as she notes that moving a small app from Symbian to Nokia N9 can be done in a couple of hours. In ramping up their development effort, the support from Nokia, both through the Nokia Developer website and from the local Nokia team, has been invaluable in understanding needs and requirements of both global and local markets.

Week 50 - December 11th 2011

The media player is loading... David Slocombe, Head of Mobile at lastminute.com, introduces the Hotels app for Qt-powered Symbian phones. After showcasing the app, David explains that users were having difficulty using the lastminute.com website on a mobile browser. By delivering the app using Qt, they now offer a great mobile UX and have opened up new markets in the process. Matthew Gaunt, Developer at Future Platforms, then talks about using the Qt SDK. Among the many features of the technology Matthew praises, he notes that the Qt Mobility APIs enabled sophisticated mapping features to be added to the app with "relatively few lines of code".

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Week 43 - October 23rd 2011

The media player is loading... Nick Bicanic, founder and CEO, and Andrew Wanliss-Orlebar, founder and head of product, at echoecho demonstrate the echoecho app and talk about development using Qt SDK. echoecho is a global location sharing system that enables people to find their friends anywhere in the world, then chat or arrange to meet. The company launched the app simultaneously on most major smartphone platforms. This gave Nick a unique opportunity to compare development environments: Nick found Qt SDK to be a 'breath of fresh air' and easy to use, noting that a working version of the app was created in just two weeks. Of the Qt tools and technology, Nick pays particular attention to the maps capability offered through Qt Mobility. This enabled him to add a fully functioning map to echoecho with only a few lines of code.

Week 40 - October 2nd 2011

The media player is loading... Conor Lennon, a project manager at Symbio talks about their experience porting Lola's Fruit Shop Sudoku, an iOS game for children by the game studio BeiZ, to Qt, Symbian and Nokia N9 smartphones. Conor notes that it took only four weeks from start to finish for one developer to port the game to Qt. He also describes the ease and quickness that Qt Quick played in the success of this porting project.

Learn more about app porting at: http://www.developer.nokia.com/Develop/Porting/

Week 39 - September 25th 2011

The media player is loading... Qt Developer Days is the only event where you can learn directly from the developers who make Qt and from experienced Qt partners how you and your employer can make better use of Qt and the Qt SDK. Join us in Munich (October 24-26th) and San Francisco November (29th-December 1st)!

Week 36 - September 4th 2011

The media player is loading... This is a tutorial which shows how to create a QtQuick3D application. It's about displaying flat tires, open doors and controlling the windows.

Week 34 - August 21st 2011

The media player is loading... Li Wenjing, product manager at Kaixin Mobile Division, talks about the mobile version of Kaixin for the Nokia N9 smartphone. Kaixin is a social networking service that enables users to share details of their daily lives along with photos and messages. Then, Zhang Xiaoyong, an engineer at Accenture, explains that the application took three developers about two months to create using Qt.

Week 33 - August 16th 2011

The media player is loading... HeroCraft, leading mobile game publisher based in Russia with over 20 million downloads on Nokia Store, tells us about their experience with Nokia Developer services and the upcoming Java games for Nokia Series 40 devices.

Week 32 - August 7th 2011

The media player is loading... Patric Nordström, CEO of Idevio tells us about Locago, an exciting new map browser app that features directions, multiple information overlays, and real-time dynamic content updates that has found tremendous success through Nokia's Nokia Store. The app has been downloaded more than six million times in more than 190 markets worldwide.

Week 28 - July 10th 2011

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The media player is loading...

Michael Samarin, Head of Mobile Development at Futurice, talks about the Nokia Trailers and Transformers 3 apps they developed using Qt and QML. Both apps were developed for Nokia's new Symbian smartphones, and focus on tightly integrating a clean and intuitive user experience. Both apps are available for download in Nokia's Nokia Store.

Week 27 - July 3rd 2011

The media player is loading...

Louis Gump, VP CNN Mobile at CNN, talks about the creation of the CNN app for Nokia phones. This app provides for not only headlines with in depth reports, but video content as well as enabling its users to provide news updates through CNN iReport.

Development was undertaken with Qt SDK and Louis explains how it provides for quick, flexible, collaborative development that enables an iterative process that results in "yes, we got it" outcomes.

Week 26 - June 26th 2011

The media player is loading...

Create a QML application that features 3D content - download our new packages for Symbian^3, Maemo5 and other platforms. Since this is still under development, we hope to get some useful feedback about functionality of *Qt Quick 3D* so that we can improve it. More details available here.

Week 25 - June 19th 2011

The media player is loading...

A demonstration of what the QML Scene Graph is all about, implemented in QML. More details available here.

Week 24 - June 12th 2011

The media player is loading...

This video demos a simple system for holding presentations, written in plain QML/JavaScript. More information and source code is available here.

Week 23 - June 5th 2011

The media player is loading...

Wilhelm Taht, marketing director, and Juha Turunen, senior software specialist, of Digia talk about the development of Flowd using the Qt SDK 1.1. Flowd is a location aware application that enables a social network for music lovers. The development only took Juha about six weeks, which included learning how to use Qt Quick from scratch.

Week 22 - May 29th 2011

The media player is loading...

Alexander Kluwe, UI designer and project manager at Futurice, talks about the development of 90elf using the Qt SDK 1.1. 90elf is an application that enables users to listen to live commentaries on German football matches. The application took Alexander and a Qt developer only 30 days to create.

Week 21 - May 22nd 2011

The media player is loading...

Nokia Smart Installer for Symbian is a deployment solution that ensures that installed 3rd party applications have always access to the required versions of their dependent libraries. Lucian Tomuta talks how to utilize the

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Smart Installer in the Qt application.

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Week 20 - May 15th 2011

The media player is loading...

This video provides a short demonstration of how to use custom components in Qt Quick Designer 2.2and shows the created app on an N8. Details are available at http://labs.qt.nokia.com/2011/05/05/qt-quick-designer-in-qt-creator-2-2/

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Week 19 - May 8th 2011

The media player is loading...

Christian D. Kamm, software engineer at Qt Development Frameworks, Nokia, introduces the new features delivered in the Qt SDK 1.1. Christian discusses the capabilities of Qt Quick and the Qt Mobility APIs. In addition, developers from Digia and Futurice talk about their experiences using the Qt SDK 1.1.

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Week 17 - April 25th 2011

The media player is loading...

The people at Poken present their application, which enables users to make use of NFC technology by transferring social business cards and reading NFC tags embedded in a variety of objects, from posters to menus. Perhaps the most important thing to note is that the app was developed using Qt.

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Week 14 - April 3rd 2011

The media player is loading...

This video demonstrates how to set up a development suite for a community port of Qt to Android. More info on this project can be found here.

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Week 13 - March 27th 2011

The media player is loading...

This video demonstrates how you can use Qt quick components for the desktop. For more information about this project, please refer to the relevant blog post here.

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Week 12 - March 20th 2011

The media player is loading...

A simple game application which is built using new Qt SDK 1.1 Beta. In order to test QML power, this game application has avoided writing any C++ code. The engine is written entirely in JavaScript, and has no more than 300 lines of code (including comments). Read more from here: The Flying Bus Game

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Week 11 - March 13th 2011

The media player is loading...

Few things express the power and ease of use that benefit Qt Quick as well as this video does. Created using the new Qt SDK 1.1 Beta, DoodleDrive is available from the wiki.

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Week 10 - March 6th 2011

The media player is loading...

Henry takes us through some new Qt WebKit and HTML integration at Mobile World Congress

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Week 8 - February 20th 2011

The media player is loading...

This video introduces a Twitter Client made with QML. The app is free and available here for download and for further development as well: QtQuickTwitterExample.zip Side note: The QML Viewer is a tool for testing and developing QML applications. It is not intended for use in a production environment and should not be used for the deployment of QML applications. All commercial Qt Quick apps should be packaged as Qt applications.

Check out the latest Qt SDK here: http://www.developer.nokia.com/Develop/Qt//Tools/ .

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Week 7 - February 13th 2011

The media player is loading...

This video describes the usage of the States and transitions of Qt Quick. Find out more here: http://www.developer.nokia.com/Develop/Qt// . Side note: The QML Viewer is a tool for testing and developing QML applications. It is not intended for use in a production environment and should not be used for the deployment of QML applications. All commercial Qt Quick apps should be packaged as Qt applications.

Check out the latest Qt SDK here: http://www.developer.nokia.com/Develop/Qt//Tools/ .

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Week 6 - February 6th 2011

The media player is loading...

This video describes the usage of the Qt Quick Components. Find out more here: http://www.developer.nokia.com/Develop/Qt// . Side note: The QML Viewer is a tool for testing and developing QML applications. It is not intended for use in a production environment and should not be used for the deployment of QML applications. All commercial Qt Quick apps should be packaged as Qt applications.

Check out the latest Qt SDK here: http://www.developer.nokia.com/Develop/Qt//Tools/ .

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Week 5 - January 30th 2011

The media player is loading...

This video describes the usage of the QML Elements. Find out more here: http://www.developer.nokia.com/Develop/Qt//

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Week 4 - January 23rd 2011

The media player is loading...

What is Qt Quick? See a brief introduction and then find out more here: http://www.developer.nokia.com/Develop/Qt// . Side note: The QML Viewer is a tool for testing and developing QML applications. It is not intended for use in a production environment and should not be used for the deployment of QML applications. All commercial Qt Quick apps should be packaged as Qt applications.

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Week 3 - January 16th 2011

The media player is loading...

Miro Beran, an Android developer talks with us about developing apps for Nokia devices with Qt. He shares his impressions with using the Qt SDK, Qt Creator and why he's now developing apps for Nokia devices using Qt.

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Week 1 - January 2nd 2011

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The media player is loading...

More and more companies, including large telecom operators, are discovering the power of Qt, as proven by this Nokia Developer Interview with Rafel Uddin, Head of Device Development at Orange Labs UK. Rafel gives a demo of the Orange Wednesdays app on a Nokia N8. He also discusses his experiences working with the Qt SDK.

'

Week 52 - December 26th 2010

The media player is loading...

Anton Gauffin, CEO of BLStream talks with us about developing apps for Nokia devices with Qt in Mountain View, CA.

Anton talks about the success he's seen on Nokia Store with their Crazy Hamster game, developing with Qt and considerations for localizing apps and games.

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Week 51 - December 19th 2010

The media player is loading...

Qt Quick can be used to create some truly interesting applications. Case in point, the one shown in this video, in which a computer is connected to a car engine and an application monitors stats such as speed and rpm.

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Week 50 - December 12th 2010

The media player is loading...

This Nokia Developer Interview is with Developer and Nokia Developer Champion, Alessandro Pace, of Kero Mobile. In this video, Alessandro discusses how to protect your Flash content on Nokia devices.

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Week 49 - December 5th 2010

The media player is loading...

Chief engineer Lucian Tomuta gives a presentation of Cartoon Reader, an example application that uses QtWebKit. He shows us how it's coded and how to combine native code with web technologies like HTML and JavaScript. You can find more free example apps on http://www.developer.nokia.com/Develop/Qt/.

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Week 48 - November 28th 2010

The media player is loading...

User experience is one of the most important success factors of a mobile application. With a high-quality user experience, you increase the commercial potential of your product and reduce support costs. Take a look at what mobile application user experience is all about and what Nokia Developer offers for you to include it into your application development. Check out more at: http://www.developer.nokia.com/Design/

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Week 47 - November 21st 2010

The media player is loading...

Kinematics is a Qt application that uses the GPS in your mobile device to track your position and optionally the position of your friends. Created as an application for cyclists, it can be used in many other environments.

This video consists of the application's main developer, Cheah Wei, explaining how the application works and telling us about its main features.

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Week 46 - November 14th 2010

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The media player is loading...

This Nokia Developer Interview is with Nokia Developer Champion, Thomas Perl. In this video, Thomas shares some tips and tricks in regard to accelerating Qt widgets with Open GL and how to split up your existing texture maps while bundling them with your executable.

'

Week 45 - November 7th 2010

The media player is loading...

In this tutorial, you dont even need to touch any code. You simply create the form, add the standard signals and slots and then compile it. When it is compiled you can find it in your debug folder where you saved it.

Try messing around with the properties of the QWidget in the right of the designer and just see how easy it is to program with Qt!

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Week 43 - October 24th 2010

The media player is loading...

Creating QML is incredibly fun, but quite often it can be problematic to split up that shiny Photoshop mockup that your designer sent you into a fully usable Qt Quick interface. Wouldn't it be great if we could automate that process? Watch the video to see how you can use photoshop to export your scene into a single QML-file with an Image or Text element for each layer.

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Week 42 - October 17th 2010

The media player is loading...

This video gives you a brief introduction to the usage of Qt Quick Designer in Qt Creator. The Qt Quick Designer is a visual editor for (simple) QML files. It is integrated part of the Qt Creator.

Qt Quick is a collection of technologies that are designed to help developers create the kind of intuitive, modern-looking, fluid user interfaces that are increasingly used on mobile phones, media players, set-top boxes and other portable devices.

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Week 39 - September 26th 2010

The media player is loading...

This example application demonstrates the power of Qt Quick when creating user interfaces on mobile devices. The application includes six different demos with various animation effects and a possibility to edit the soure code on-the-fly. The application has been developed and hosted here where you can download the application and the sources or further developer the project. The application is compatible with Maemo and Symbian with the Qt 4.7.0 release. Find more free example apps at: http://www.developer.nokia.com/Resources/Code_examples/ and sell your own apps on Nokia Store, http://store.ovi.com.

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Week 35 - August 29th 2010

The media player is loading...

The Nokia X3 Touch and Type is full of features. It comes with four bands for voice, 3G, HSPA and WiFi for data, a music player and an FM radio. Mobile photographers get a 5-megapixel camera, with 4X digital zoom, which takes both still images and videos. The Communities app will keep you up-to-date with Twitter and Facebook. Read more>>

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Week 31- August 1st 2010

The media player is loading...

This video is a great introduction to the Qt SDK for Linux developers. Chief engineer Ville Vainio shares his expertise in this video guide. Ville shows how to convert a desktop application, in this case a Reddit reader, to run on the Maemo platform based Nokia N900. After providing a brief introduction to the desktop version, Ville demonstrates how the app can be tailored to the Nokia N900 by adjusting the behaviour of windows, adding a back button and busy indicator, and setting the app to switch orientation as the device is rotated.

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Week 30- July 25th 2010

The media player is loading...

This video is a great introduction to the Qt SDK for Symbian developers. To illustrate how easy it is to get started creating mobile Qt applications using the Qt SDK, chief engineer ***Lucian Tomuta*** shares his expertise in this video guide. Lucian provides an insight into creating apps that run on Symbian devices. He demonstrates how the Qt SDK is installed and a first project created from the Qt calculator example. After running the application in the Qt Simulator, Lucian adapts the application to a mobile device by adjusting the layout and screen use. The optimised application is then run on a Nokia N8.

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Week 29 - July 18th 2010

The media player is loading...

The video features a face detection/tracking demo that uses the front camera on the Nokia N900. The game is called BurgerFace. You can download it and read more about at http://www.hardworkingbee.com/2010/05/experimental-face-detection-tracking/

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Week 28 - July 11th 2010

The media player is loading...

Qt is rapidly becoming an extremely popular technology for developing mobile applications. This video shows how Digia, a leading software company, has used Nokia Developer's new project hosting service (Note: now discontinued), for Qt Quick Playground. It gives a quick overview of the service's many facilities that can help you and your team work on your projects very efficiently.

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Week 27 - July 4th 2010

The media player is loading...

Nokia Smart Installer for Symbian is a deployment solution designed to ensure that although packaged in a small installer kit (*.sis file) an application can be deployed on a supported Symbian device which doesn't yet have the required add-on libraries. These libraries will be download and installed only when the installer detects that they are needed or that they should be upgraded. In particular this solution provides support for distributing Qt applications without embedding the large Qt libraries in the distribution package. Read this article for more information: Nokia Smart Installer for Symbian

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Week 26 - June 27th 2010

The media player is loading...

Recorded at the 2010 Embedded World event in Nürnberg, Germany, this video demonstrates Nokia´s Qt application and UI framework at work as part of the GENIVI 1.0 Reference Platform. Using Terminal Mode to connect a Nokia mobile phone seamlessly with the car, the demo allows full interaction with OVI services, music, contacts and all other mobile phone features via the touch interface integrated into a simulated instrument cluster.

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Week 22 - May 30th 2010

The media player is loading...

This video shows the impressions of the developers who attended the Nokia Qt SDK Hackfest in Berlin in March 2010. This was the first event of this kind organised by Nokia.

Qt Quick Demos in Qt Creator **Week 20 - May 16th 2010**

The media player is loading...

What´s Qt Quick, you ask? Qt Quick (Qt User Interface Creation Kit) is a high-level user

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interface technology that makes it dramatically easier for UI designers and developers with scripting language skills to quickly and easily create beautiful, pixel perfect UIs and lightweight, touch-enabled apps with Qt – all without requiring any C++ skills.

Check out the video demonstration of how to import Qt Quick projects and showing off the nice QML demos included in Qt 4.7.

Nokia Qt SDK - Cross-Platform Development Made Easy **Week 18 - May 2nd 2010**

The media player is loading...

Qt SDK is a single, easy-to-use software developer kit for rapid development, testing and deployment of native applications for millions of Nokia smartphones and mobile computers around the globe. The SDK is in beta version and developers are encouraged to test it and give feedback to improve it further.

Getting started with QML **Week 16 - April 18th 2010**

The media player is loading...

This video explains how to get started with Qt Creator and QML by showing you how to run the examples and demos provided with the tools.

Qt @ Embedded World 2010 **Week 15 - April 11th 2010**

The media player is loading...

The embedded world Exhibition&Conference is the world´s biggest exhibition of its kind and the meeting-place of the international embedded community. The video is about Qt in the embedded environment which proves its power and strength. See the video and experience the same.

Qt 4.6: Multi-touch and Gestures in Action **Week 13 - March 28th 2010**

The media player is loading...

In this video we can see a demonstration of multi-touch and gestures implemented using Qt 4.6. Example applications that use these features are also shown.

Qt Animation Framework - Creating smooth animations and transitions **Week 12 - March 21st 2010**

The media player is loading...

This video proves how easily you can use the Qt Animation Framework to create animations and transitions for Qt applications. Sami Viitanen, a Nokia Developer expert, walks you through a working example and shows how easy it is to animate your Qt application.

The example application which is demonstrated in the video has been tested to work on the Nokia N97 mini, Nokia N900 and MacOS, Linux, and Windows.

Download the application from the Nokia Developer site, Simple Qt Animation Example, and learn more about Qt from http://qt.nokia.com.

Digia Demos Qt Quick **Week 11 - March 14th 2010**

The media player is loading...

Qt Quick (**Q**t **U**ser **I**nterface **C**reation **K**it) is a high-level user interface technology that makes it dramatically easier for UI designers and developers with scripting language skills to quickly and easily create beautiful, pixel perfect UIs and lightweight, touch-enabled apps with Qt – all without requiring any C++ skills.

While Qt has catered to C++ developers until now, Qt Quick extends Qt´s user interface capabilities. This creates exciting opportunities for UI designers and developers more familiar with scripting languages to use Qt to create cool UIs and apps for Nokia devices or any other Qt supported platform. What´s more, Qt Quick eliminates the barriers that often prevent designers and code crunchers from speaking the same language.

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Digia is using a pre-release version of Qt Quick, the new user interface and application creation tool, to demonstrate how to deliver visually impressive consumer experiences across devices with different software and hardware platforms at this years Mobile World Congress. Watch this video to have a sneak peak at the cool demos developed by Digia using Qt Quick.

QML and Qt Creator **Week 6 - February 7th 2010**

The media player is loading...

QML' is an extension to JavaScript, that provides a mechanism to declaratively build an object tree of QML elements. ***Qt Declarative UI*** provides a declarative framework for building highly dynamic, custom user interfaces.

This video shows the current support of *Declarative UI / Qml* in *QtCreator*. With the Declarative UI, the target audience will not only be the traditional Qt/C++ developers, but also more design centric people - the goal is to let both share the same language, from early prototyping until the final product.

This video gives an overview of all the new features added to the Qt Creator to support development of the applications that use the new declarative UI language.

The Wonderful World of Nokia Store **Week 4th - January 24th 2010**

The media player is loading...

As one of the world's most popular cross-platform development frameworks, Qt is used for applications that can run on various devices and platforms, as this video demonstrates.

The applications developed using Qt are showcased on a number of devices from several manufacturers, running different platforms. As is to be expected, they look and behave the same. THe applications include: *Ray casting*, *OpenStreetMap viewer*, *Weather info*, *Digital clock*, and *Kinetic scrolling*.

Watch this video to see just how versatile and portable Qt applications can be.

Qt in a Day **Week 3rd - January 17th 2010**

The media player is loading...

Every day hundreds of millions of people are in contact with Qt. Everywhere. Many of the everyday products you use in a full day are powered by Qt.

Qt is used for navigation applications. Qt is used in the coffee machines. Qt is powered in the video phones solutions which remains you close with your family and friends. Qt technology is used in intuitive printing with web interaction. Qt is used in Gas explorations applications. Qt is used in the *Set Top box* development and allows you to watch TV shows and movies. Nokia N900 Maemo applications are powered by Qt.

Qt is used in over 20,000 applications and devices by companies such as Skype, HP, Google, VLC, Adobe, Walt Disney Animation Studios, Aria Networks, DFS and Samsung across desktop, embedded and mobile platforms.

Qt has made everyday life so much easier. Take a look at this video and realize the importance of Qt in your routine life.

Introduction to Qt **Week 1st - January 1st 2010**

The media player is loading...

Qt by Nokia is one of the most complete and popular cross-platform application development framework. Watch this video to know the insights from the experts.

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