

Portal:Most Viewed Java Code Examples

- Nokia notifications on the Asha software platform
- Developing a 2D game in Java ME - Part 1
- Playing whacking game with Accelerometer Sensor
- Porting from BlackBerry to Series 40
- How to launch a MIDlet remotely via SMS or locally via an Alarm with PushRegistry in Java ME
- Mapping points of interest using Java ME
- How to write data to a file in Java ME
- Listening asynchronously for incoming SMS messages in Java ME
- How to send text SMS in Java ME
- Determining Current Location via Cell ID
- Adding a new calendar event in Java ME
- Audio mixing in Java ME
- How to list files and folders in Java ME
- Developing a 2D game in Java ME - Part 3
- Rapid game development for Series 40 with NetBeans Visual Designer and Game Builder
- Developing a 2D game in Java ME - Part 2
- Reading a text file line by line in Java ME
- Using the Java ME PureMVC Framework
- Adding Markers to the Map with Maps API for Java ME
- How to create a YouTube player with Java ME
- Making a phone call programmatically using platformRequest() in Java ME
- Setting the Map language in the Maps API for Java ME
- Image processing using Java ME
- Bluetooth chat between two or more devices using J2ME
- Adding a contact to Phonebook in Java ME
- A stopwatch in Java ME
- Implementing an AM/FM radio in Java ME
- Controlling Light settings in Java ME
- Discovering Bluetooth services in Java ME
- Using the PIM API to create Medication Reminders
- Become an Series 40 application developer - Part 2
- JSR 172: XML Parsing Example
- Installing Java apps and WRT widgets using sis files
- Series 40 communicating with Arduino using Bluetooth
- How to display an Address or a Point of Interest on a Map with Java ME
- Using Bluetooth Heart Rate monitor from Java ME
- Listening synchronously for incoming SMS messages in Java ME
- Getting System properties in MIDP
- How to send a message to a given port as SMS with Java ME
- Getting Cell ID in Java ME
- How to get Location Using Location API JSR 179
- Creating LCDUI Custom Components: CategoryBar
- A Java ME Canvas Qwerty Keyboard for Touch Devices
- How to use HTTP GET request in Java ME
- Creating a Map Type Selector for the Maps API for Java ME
- How to use USB cable connection in Java ME
- How to create custom Map View in Java ME
- Using a JSR-179 Location Provider and displaying the result on a Map
- Developing a 2D game in Java ME - Part 4
- Map Marker Clustering Strategies for the Maps API for Java ME
- Balsamiq stencils for Series 40 UI Design

- Displaying Nokia Maps in a Form in Java ME
- Checking battery level in Java ME
- Building a communication system for visually impaired users on the Asha software platform
- Using eSWT Browser in Java ME
- Making a phone call using TextField in Java ME
- MPEG decoder in Java ME
- Developing a 2D game in Java ME - Part 6
- Developing a 2D game in Java ME - Part 7
- Explode effect for Java ME Images
- Fetching data from server using Java ME
- Integrating HERE Maps in LWUIT application
- Using M3G to draw in Java ME
- Create a page flip effect in Java ME
- Handling map events with Maps API for Java ME
- Creating Emergency alerting app ("Dead man switches")
- How to calculate and show a route with Maps API for Java ME
- Advertising a Bluetooth service in Java ME
- How to get accelerometer sensor values in Java ME
- Creating a Patient-Doctor Monitoring System for Asha Devices
- Geocoding an address with Maps API for Java ME
- Using the RESTful Map API with Java ME
- How to Draw a circle in Java ME
- How to create a high score database in Java ME
- Examples for Maps API for Java ME
- Getting Started with Nokia Asha SDK Templates
- Changing Bluetooth discoverability in Java ME
- Localizing a Java app on the Asha software platform
- Developing a 2D game in Java ME - Part 5
- HTTP digest access authentication in Java ME
- Taking a picture in Java ME
- How to use ProximityListener in Java ME
- Building a health app for the developing world
- Creating a custom Map Item with Maps API for Java ME
- Adding and updating a PIM contact using Java ME
- Using M3G Animation in Java ME
- Floggy Framework: RMS no more!
- How to listen to radio in Java ME
- Saving a captured image in Java ME
- Network State API for Java ME
- MIDlet volume control in Series 40 and S60 devices
- Listing contacts in Java ME
- Modifying an existing calendar event in Java ME
- How to use basic image processing features of AMMS (JSR-234)
- Image processing showcase using the AMMS API in Java ME
- Accessing native code from Java ME on Symbian
- Creating applications for multiple Nokia Java ME platforms
- Notification API and location service for localized health training
- Logging with Microlog in Java ME
- Integrating Interactive advertising in a LWUIT application
- Creating threads in Java ME
- Getting started with the Gesture API & FrameAnimator API
- Collision detection in Java ME
- Create more flexible table in Java ME
- How to drive radio-controlled car with Nokia N97 or Nokia 6260 Slide devices

- HTTP basic access authentication in Java ME
- NFC URL Writer
- Using the proximity sensor in Java ME
- Scrollable Text in Java ME
- How to get information about sensors in Java ME
- Storing application settings in Java ME
- How to add animation to Maps API for Java ME
- Handling multitouch in Java ME
- Advanced Routing with Java ME
- Reading XML Map Marker data with the Maps API for Java ME
- Creating Simple Animations with Java ME
- How to access the RecordStore from different MIDlet Suites for read and write operations
- How to utilize different keyboards in Java ME
- Importing a Phonebook contact in vCard format in Java ME
- How to make an animation loop in Java ME
- How to create an LCDUI Splash Screen
- Reverse Geocoding an address with Nokia Maps API for JavaME
- Retrieving name and address of local Bluetooth device in Java ME
- How to use freely resizable font in in Java ME
- Localising resource bundles in Java ME
- Integrating your social presence with the Digital Marketing Toolkit website
- Checking network strength in Java ME
- Finding position in Java ME
- Checking memory card in Java ME
- Video recorder and player in Java ME (complete project)
- Controlling vibra settings in Java ME
- Rotating images in Java ME
- Flashing the backlight using Java ME
- Creating effects in Java ME
- How to use sensors in Java ME
- Sending a multipart MMS using Java ME
- How to create a draggable marker with Maps API for Java ME
- Discovering Bluetooth device in Java ME
- Using double buffering in Java ME
- How to use SoftNotification API in Java ME
- How to check if a specific API is supported in Java ME
- Localising app attributes in Java ME
- MD5 hash in Java ME
- Finding and viewing contacts in Java ME
- Content Handling with Maps API for Java ME
- How to implement a compass in Java ME
- How to handle multiple sounds in Java ME
- Implementing Kinetic panning with Maps API for Java ME
- JSR 172: Accessing a .NET Web Service
- Exporting phonebook contact in vCard format in Java ME
- Using localised images in Java ME
- Using Twitter API ME for PIN-based authorization from Java ME
- Localising timestamp in Java ME
- Enabling pauseApp() method calls in Java ME
- How to create a color fading text in Java ME
- Finding audio and video formats supported by the phone in Java ME
- How to play music on the background while running a MIDlet
- How to read system properties in Java ME
- MIDP Networking - web server and MIDlet interaction with example

- How to store and fetch images from RMS
- Listing PIM databases using JSR-75
- Converting time zones in Java ME
- How to get System.out output from a MIDlet and save it to a file in S60 devices
- RSS Parser with KXML in Java ME
- Drawing a line on canvas in Java ME
- Title of purchasable item cannot be retrieved with In-App Purchase API in Series 40
- Creating an Ad component in LWUIT
- Localising text files in Java ME
- Parsing XML files with NanoXML
- Choice vector is missing from Series 40 6th Edition v0.9 SDK (Known Issue)
- Game development for Series 40: Main menu implementation
- NFC Secure Element Example External Reader
- How to receive input from the double tap sensor in the context of a game with Java ME
- How to set video playback rate in Java ME for Series 40
- Exporting a calendar event in Java ME
- Handling (releasing) camera resource in Java ME
- How to find out the total memory in Java ME
- Gesture Recognizer for Java ME
- Example app stubs with logging framework
- Deleting calendar event in Java ME
- Saving and reading DRM-protected files using FileConnection API and Mobile Media API
- Listing calendar events in Java ME
- NFC UIDReader using Java ME
- Modifying a contact in Java ME
- Using Bluetooth OBEX Client in Java ME
- Deleting a contact in Java ME
- Showing calendar events in Java ME
- How to implement purchase and restoration of multiple items with In-App Purchase and Java ME
- Difference in SMS and PushRegistry behavior in Series 40 and S60
- Synchronising resource access in Java ME
- NFC Secure Element Example Java Card for Nokia6131
- RIPEMD160 encryption in JavaME
- RMS complete reference
- Importing calendar event in Java ME
- How to retrieve version number of Java Runtime for S60
- NFC Send UID from a tag to a Server
- Determining the number of cameras in Java ME
- NFC Secure Element Example
- NFC Secure Element Example Java Card for Emulator
- Series 40: SVG resources localization
- How to take pictures, record videos and play music using MMAPI
- How to access a synchronized method with multithreading
- NFC PushRegistryWriter
- Playback with 3GPP audio files not working correctly with JSR-135 player in Nokia 5800 XpressMusic (Known Issue)
- File size using RecordControl.setRecordSizeLimit(Integer.MAX_VALUE) not set accordingly in Series 40 (Known Issue)
- How to make a network connection using a selected Access Point in Java ME
- Detect external ISO14443 card
- How to get the last-used Access Point in Java ME
- Simple NFC PushRegistry example
- Network indicator not shown in S60 5th Edition devices (Known Issue)
- How to make a network connection using a selected Destination Network in J2me
- Softkey codes are not reported on a normal Canvas (Known Issue)
- How to determine phone's vendor

