Talk:Handwriting overlay lens app for Windows Phone

Hamishwillee - Duplication, and showing the value added by an article

Hi Olivier

Firstly, thanks for this article - great to share your knowledge and this is a pretty cool effect (and idea). I've given this a very minor subedit just for correct categories and to fix a few typographic errors.

My concern with this article is that it covers a lot of the same material as existing article Extending the Windows Phone 8 Camera App with Lenses. That article is probably better named (though I would consider changing its name to "How to create a Camera Lens on Windows Phone") and better structured for learning about lenses. You will also note that it provides links to source material on MSDN on lenses - it uses the MSDN example and the value it adds is in providing a decent explanation of how it works.

I would really prefer to have only one article that covers the key steps to creating a lens and proper links to other materials - so it would be good if you could review that other article and decide if there is anything that can be taken from your article and merged, and any other improvements that you might make to it. For example what I like more about yours is that you show how lenses are accessed from the camera app - and that is missing from the article originally on the wiki.

So where does that leave this article? IMO this is still very interesting and useful. I particularly like the InkPresenter stuff as I've not seen any other use of this API. One way to modify this would be to concentrate on those aspects " - ie "How to overlay hand written text over an image" or similar. You could even remove pretty much all mention of the lens aspects and just say that its been constructed as a lens and here is information about how lense apps are created.

Anyway, other than minor subedit I haven't changed this at all since I want to get your thoughts.

Regards

Hamish

hamishwillee (talk) 07:09, 7 October 2013 (EEST)

Hamishwillee - Another thing yours adds that is not in other is the capabilities

I also note that yours mentions the caps. These might not be necessary to declare a lens but I expect they are necessary in any real lens app and should be mentioned in the other article.

hamishwillee (talk) 07:11, 7 October 2013 (EEST)

GuruuMeditation -

Hi,

Honnestly, I didn't see the other article. I checked wiki for "lens" article, and not "lenses". Yes, it is kinda duplicate, and I think it should be merged.

I can strip the lens and make a ink wiki. But is it enough? It will be rather small. Or I have to expend it ?

Regards

Olivier

GuruuMeditation (talk) 21:36, 7 October 2013 (EEST)

Hamishwillee - Perhaps just extend this one

Hi Oliver

That's fine - what it shows is that the article is badly named because you didn't find it. We certainly need only one article.

I've had cause to rethink my comments a bit though based on discussion with SB_Dev. While the other article is better structured, it adds nothing really over an above what is on MSDN. In contrast your article does have clear value add with the extra ink stuff. So perhaps the best solution is to modify yours a bit :-)

The way I to do this is to modify section "How to declare the app as a Lens" to have more sections, and look a lot like "First things first" in the other doc. Since I have a vision of this, would it be OK if I try ?

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The only problem with this is that I think an ink article would make a good stand-alone article too. For first revision I would leave the content in, but perhaps worth splitting out into a more full article going forward. That would be up to you.

Regards

Hamish

hamishwillee (talk) 04:35, 8 October 2013 (EEST)

Hamishwillee - Subedited/Reviewed

Hi Olivier

OK, so I fixed up Camera Lens apps on Windows Phone) to be more of an index to camera lens resources - but its a good place to link to for "boilerplate" of creating a lens too. Then I removed the boilerplate from your article and so it only covers what is "special" about implementing handwriting overlays. Lastly I changed the name to also reflect this focus.

You might want to write more about how InkPresenter works (ie a section "introducting InkPresenter" below the Introduction) but it is no longer strictly necessary (or you could have a separate article on this).

Anyway, please check that you are happy/OK with this. I think that it looks pretty good - it is clear how it works without repeating stuff that is already on wiki

... and it looks cool! Thanks

Regards

Hamish

hamishwillee (talk) 10:05, 14 October 2013 (EEST)

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